

PeerSON

Peer-to-Peer Social Networks

Sonja Buchegger
Deutsche Telekom Laboratories
sonja@ieee.org

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Ubiquitous Computing Privacy

Leaving traces

Physical world

Surveillance

Privacy breaches

Centralized user data

Data mining

Targeted advertising



Also online

Leaving traces

Virtual world

Surveillance

Privacy breaches

Centralized user data

Data mining

Targeted advertising

Revealing information

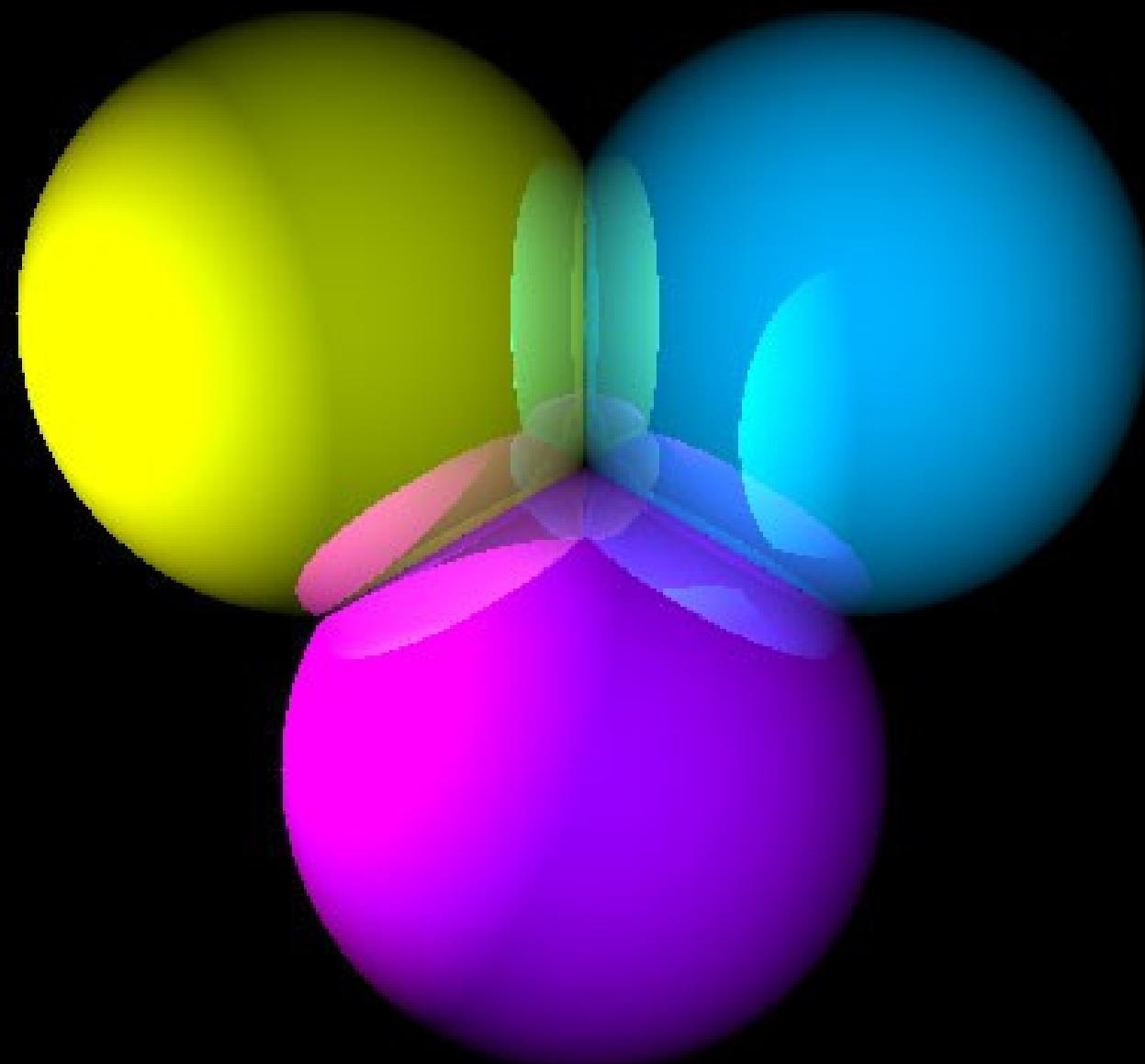


Signs of the social networking times.

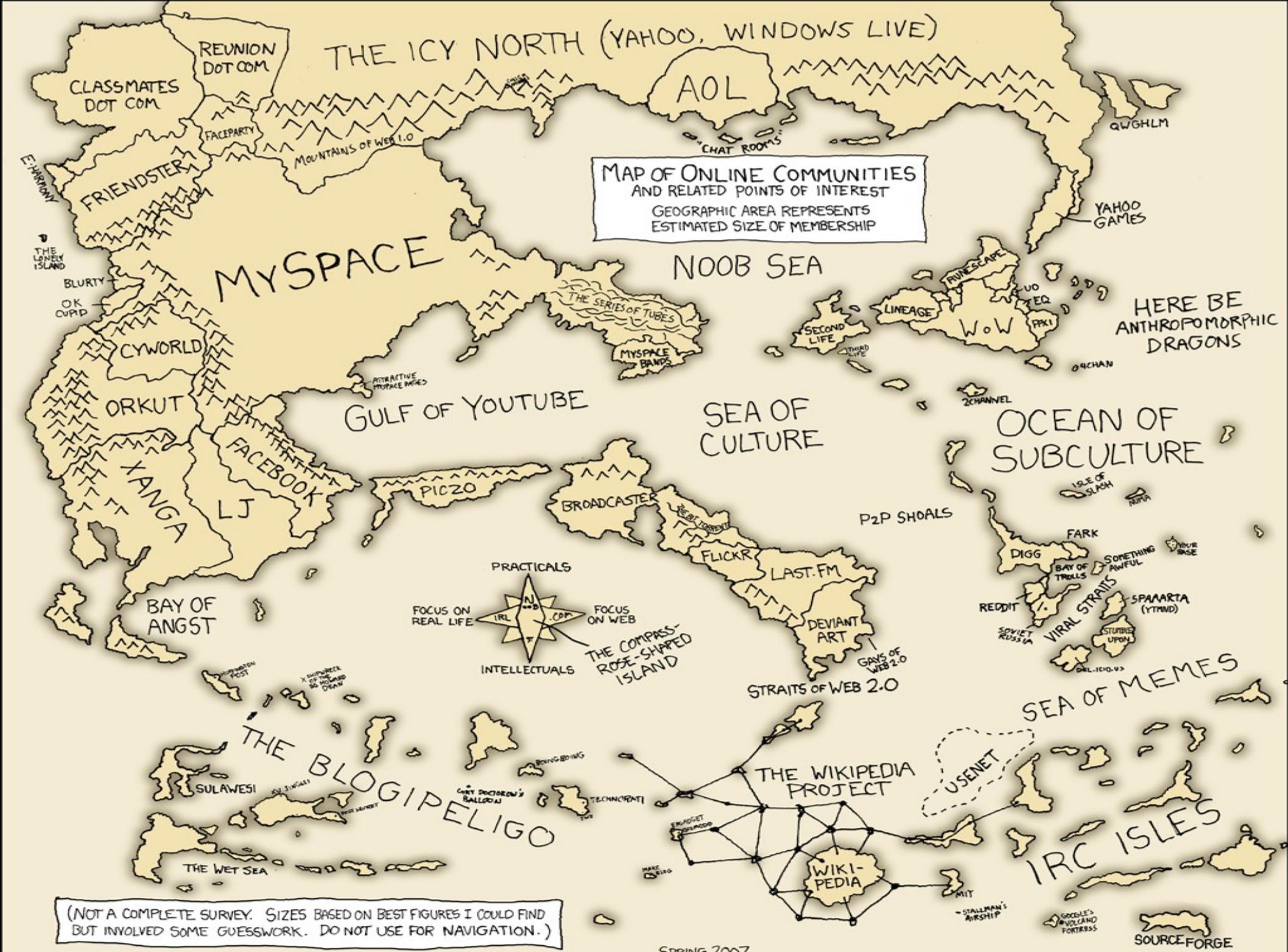
personal/private

public

commercial



Online social networks





personal/private

Privacy breaches

Centralized user data

Data mining

Targeted advertising

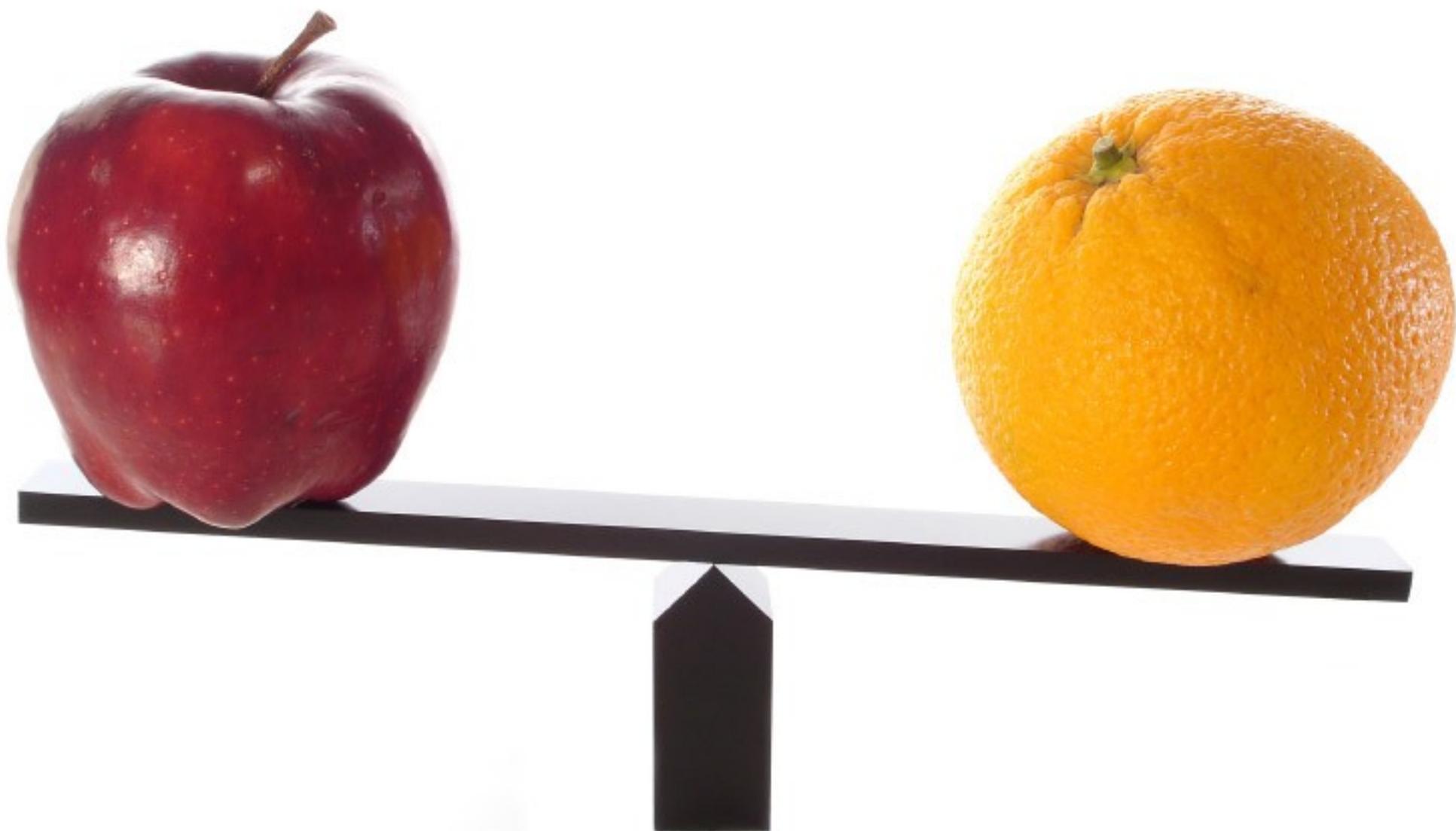


features

ambient

media





different

opposite

help privacy

owner-less

community-driven

distributed

ubiquitous

peer-to-peer

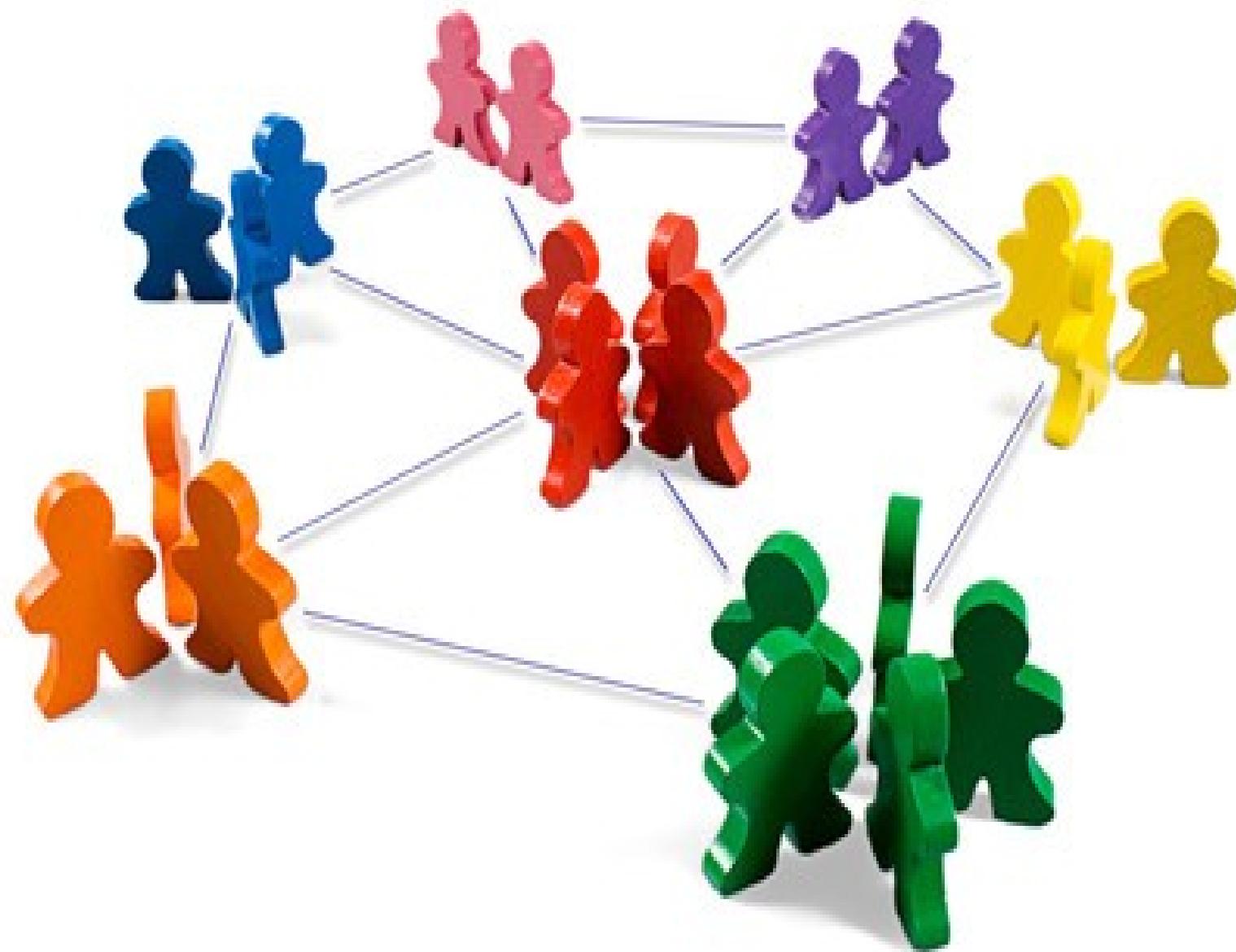
social networks

How?

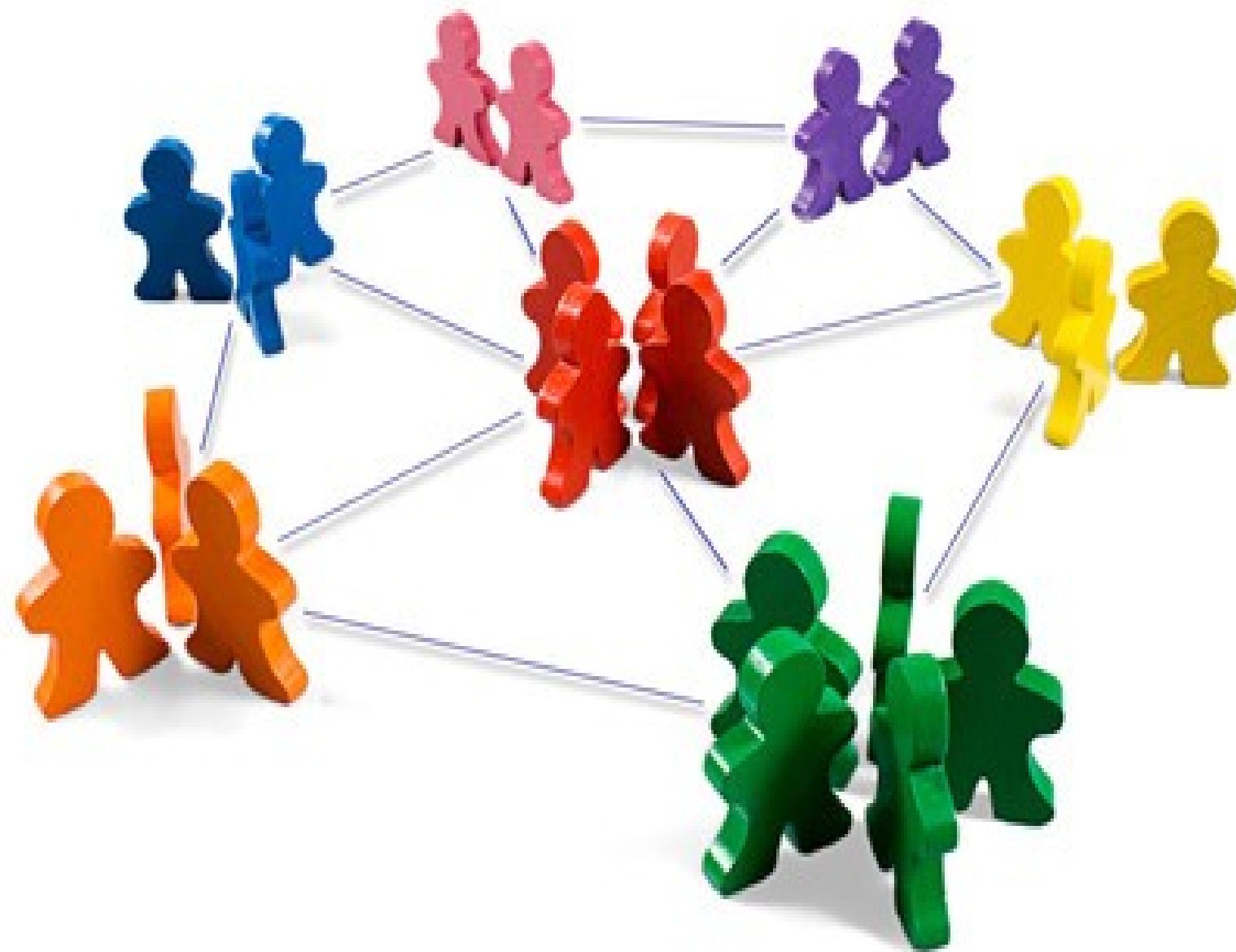
1/3

1: distribution

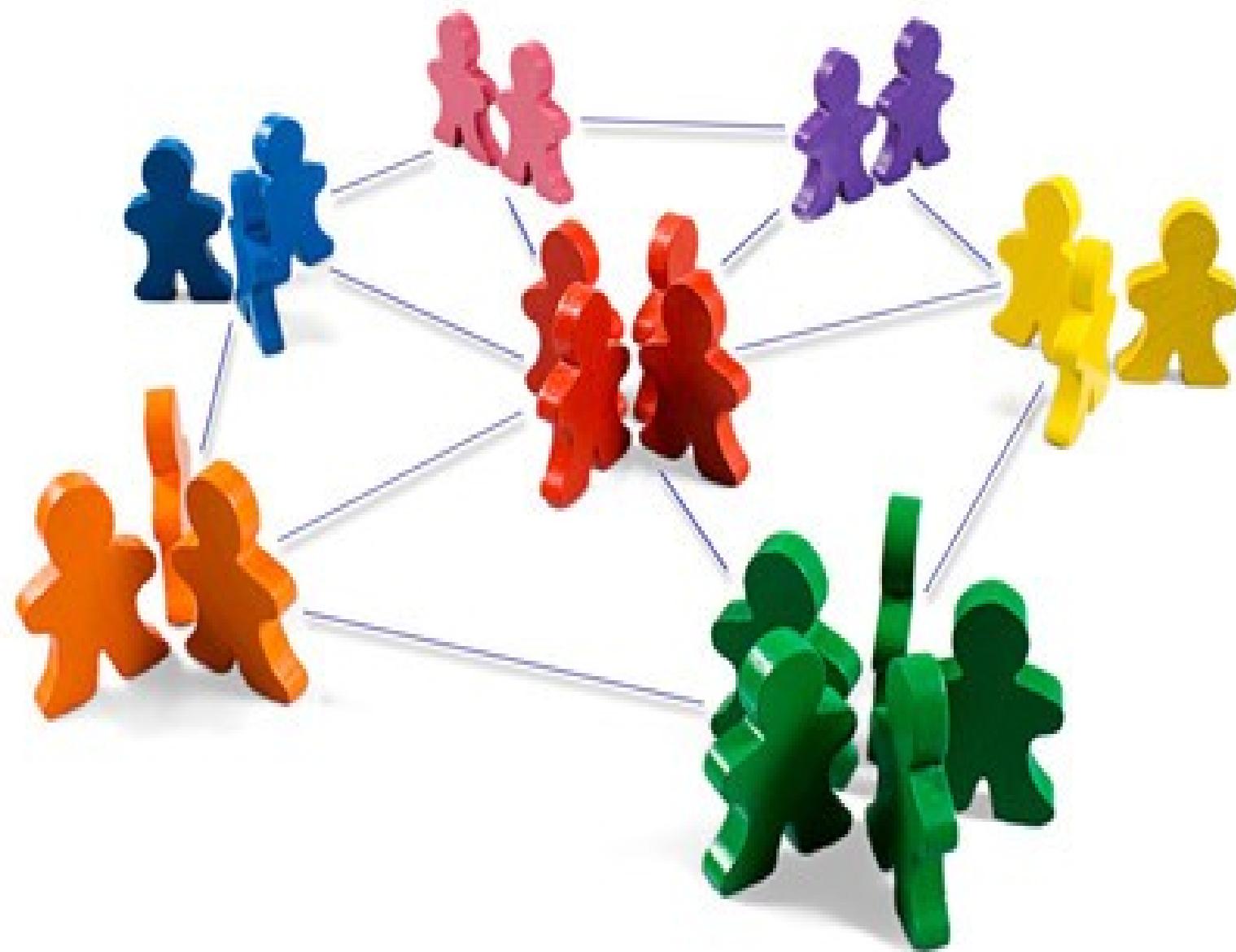
real-life



peer-to-peer



ubiquitous



How?

storage

online availability, bootstrapping, # friends,
geography

topology

lookup, social graph

asynchronous

add/remove/update

search

efficiency v. privacy

2/3

2: direct exchange



delay-tolerant

ubiquitous storage

3/3

3: access control



distributed



fine-grained

Goal: social networks with
privacy



putern vor allem in
nd durch das Militä
en Einzug, ab M

nisierte Gro
nanlagen. Al
lließlich der PC als Stand-alone
Alltag der Menschen erfass
„Ubiquitous Computing“
vann die entsprechende
Realisierung liegt mei

Ubiquitous Computing Privacy

Online Social Networks Privacy

Ubiquitous Social Networks

Privacy



www.peerson.net

Sonja Buchegger (T-Labs), Anwitaman Datta
(NTU Singapore), Doris Schioeberg (T-Labs),
Le Hung Vu (EPFL), Youssef Afify (EPFL),
Niraj Murarka (IIT)